Seat No.:	Enrolment No.

## Y

GUJARAT TECHNOLOGICAL UNIVERSITY BE SEM-IV Examination-Nov/Dec-2011 Subject code: 140703 Date: 28/11/2011 Subject Name: Object Oriented Analysis Design And Uml Time: 02.30 pm -5.00 pm Total marks: 70				
Instructions:				
Q.1	(a)	<ul> <li>(i) Prepare a class diagram for group of classes.</li> <li>Sink, freezer, refrigerator, table, light, switch, window, smoke alarm, burglar alarm, cabinet, bread, cheese, ice, door, kitchen</li> </ul>	07 04	
		<ul><li>(ii) Consider an online airline reservation system.</li><li>a. List two actors. Explain the relevance of each actor.</li><li>b. Prepare a use case diagram for an online reservation system.</li></ul>	03	
	(b)	Draw the state of a Car as an aggregation of part states (ignition, transmission, accelerator, brake). Draw the state diagrams of all the part states.	07	
Q.2	(a)	(i) What is the difference between multiplicity and cardinality? What is the effect of underestimating or overestimating multiplicity?	07 04	
		<ul> <li>(ii) Prepare scenario for the following exception in ATM example.</li> <li>a. The amount is invalid.</li> <li>b. The communication lines are down.</li> </ul>	03	
	(b)		07	
	(b)	Draw a sequence diagram for issuing a book and renewing a book in online library management system.	07	
Q.3	(a)	(i) Prepare a metamodel that supports only the following UML concepts: class, attribute, association, association end, multiplicity, class name, and attribute name. Use only these	07 04	

- (ii) Explain the term horizontal layers and vertical 03 partitions in decomposition of systems into subsystems.
- (b) What is an event? Explain the signal event, the change 07 event and the time event.

constructs to build metamodel.

1

0.0		UK	o <b>=</b>
Q.3	(a)		07
		(i) Explain batch transformation system for common	04
		architectural style.  (ii) Explain continuous transformation system for common	03
		architectural style	US
	<b>(b)</b>	What is the purpose of one shot state diagram? What is the	07
	(6)	difference between continuous loops or one shot life cycle	07
		state diagrams? Draw the one shot diagram for the chess	
		game.	
<b>Q.4</b>	(a)	Explain the following terms in relation to generalization	<b>07</b>
		and inheritance.	
		a. Generalization set name	
	<b>(1.)</b>	b. override	07
	<b>(b)</b>	Explain the steps to be performed to design algorithm. <b>OR</b>	07
Q.4	(a)	Explain the following terms in relation to class design.	07
ų. <del>T</del>	(a)	a. Refactoring	U /
		b. reification	
Q.4	<b>(b)</b>	Prepare an activity diagram for computing a restaurant bill.	07
	( )	There should be a charge for each delivered item. The total	
		amount should be subject to tax and service charge of 18%	
		for groups of six of more. For smaller groups, there should	
		be a blank entry for a gratuity according to the customer's	
		discretion. Any coupons or gift certificates submitted by	
		the customer should be subtracted.	
Q.5	(a)		07
Q.S	(a)	(i) The relationship between document and	04
		paragraph should be modeled as	٠.
		association, aggregation or composition?	
		Justify answer.	
		(ii) What classes require state diagrams in	03
		domain state model? How relevant states	
		and events can be found out?	
	<b>(b)</b>	Write the sequence of stages in software development.	<b>07</b>
0.5	(-)	OR	07
Q.5	(a)	What is an abstract class? What is a concrete class? Explain with example abstract class and abstract operation.	07
	(b)	Explain with example abstract class and abstract operation.  Explain redundant classes, irrelevant classes, vague classes	07
	(D)	in domain class model.	U/
		40	

\*\*\*\*\*