

GUJARAT TECHNOLOGICAL UNIVERSITY**B. E. - SEMESTER – VII • EXAMINATION – WINTER 2012****Subject code: 171003****Date: 01/01/2013****Subject Name: Digital Signal Processing****Time: 10.30 am - 01.00 pm****Total Marks: 70****Instructions:**

1. Attempt any five questions.
2. Make suitable assumptions wherever necessary.
3. Figures to the right indicate full marks.

- Q.1 (a)** Define the following with respect to discrete time systems: **04**
 (i) Linear Shift Variant System (ii) Recursive system (iii) Stable System (iv) Causal system
- (b)** Find the Z Transform of : **06**
 (i) $x(n) = \left(\frac{1}{4}\right)^n u(n) - \left(\frac{1}{2}\right)^n u(n-1)$
 (ii) $x(n) = \left(\frac{1}{3}\right)^{n-1} u(n-1)$
 (iii) $x(n) = r^n (\cos \omega_0 n) u(n)$
- © Check for the shift invariance and stability of an accumulator **04**
- Q.2 (a)** Justify the following statements with respect to discrete time systems. (any **TWO**) **04**
 (i) An impulse input to an accumulator yields a unit step output
 (ii) For a causal LTI system impulse response $h(n)=0$ for $n<0$
 (iii) The convolution operation satisfies the commutative property.
- (b)** Define Z transform . Explain the following properties of Z transform: **05**
 (i) Multiplication of an exponential Sequence
 (ii) Differentiation of $X(Z)$
- OR**
- (b)** Prove $Z[x_1(n) * x_2(n)] = X_1(Z) + X_2(Z)$ **05**
 Prove $F[nx(n)] = j \frac{dX(e^{j\omega})}{d(\omega)}$
- (c)** Define region of Convergence of Z transform. Explain right sided and left sided discrete time sequences and discuss the region of convergence with suitable illustrations and sketches. **05**
- Q.3 (a)** Explain the Concept of Sampling and aliasing in Sampled data System **03**
- (b)** Explain the symmetry property of the Fourier Transform for real, real-odd and real-even discrete time signals. **04**
- (b)** Find $y(n)$ using linear Convolution property of Z transform **07**
 for $x(n)=\{2,1,0,0,5\}$, $h(n)=\{2,2,1,1\}$ Also verify by the graphical method
- OR**
- Q.3 (a)** List the applications of DSP **02**
- (b)** Explain the design of IIR filter using Bilinear transformation method and discuss its advantages over other design methods Discuss the stability aspects and frequency warping **06**
- (c)** Determine the inverse Z transform of the following: **06**

$$(i) X(z) = \frac{(1+3z^{-1})}{(1+3z^{-1}+2z^{-2})} \quad \text{(Long Division Method) for } x(n) \text{ causal and } x(n) \text{ anticausal}$$

$$(ii) X(z) = \frac{(5z^{-1})}{(1-2z^{-1})(3-2z^{-1})} \quad \text{(Partial Fraction Method)}$$

- Q.4 (a)** Explain the window functions used in FIR filter design. **04**
- (b)** Obtain the system function $H(Z)$ for the system described by the difference equation,
 $y(n) - 3y(n-1) + 2y(n-2) = x(n) - x(n-1)$
 Realize the filter using (i) Direct Form I (ii) Direct Form II (iii) Cascade form (iv) Parallel Form for all cases, draw the structures neatly with system equations at different points. **08**
- (c)** Determine the frequency spectrum of the signal **02**
 $x(n) = \left(\frac{1}{3}\right)^n u(n-5)$
- OR**
- Q.4 (a)** Compute the circular convolution of the sequences **06**
 $x_1 = \{1, 2, 2, 1\}$ and $x_2 = \{1, 2, 3, 1\}$ showing the steps in detail
- (b)** Discuss two properties of DFT. **04**
- (c)** Find the IDFT of $Y(K) = \{1, 0, 1, 0\}$ **04**
- Q.5 (a)** Define (i)DTFT(ii)DFT and (iii)IDFT of a discrete time sequence with mathematical representation **03**
- (b)** Find 4 point DFT of $x(n)$ and $h(n)$ for the given sequences **07**
 $x(n) = \{2, 0, 0, 1\}$ and $h(n) = \{4, 3, 2, 1\}$. Compute $Y(K) = X(K) \cdot H(K)$
- (c)** Find the DFT of the sequence $x(n) = \{1, 0, 0, 1\}$ using DIF algorithm **04**
- OR**
- Q.5 (a)** Compute the 8 point DFT of the sequence **08**
 $x(n) = \{1, 1, 1, 1, 1, 1, 1, 1\}$ using DIT FFT and draw the flow diagram. Compute the values at the output of all stages and indicate them in the table.
- (b)** Explain any one of the following: **06**
 (i) Decimation in frequency FFT algorithms
 (ii) Architecture of DSP Processor
 (iii) Impulse Invariance method for IIR filter design.
